

- Train by Tunnelling - Quantum Annealing for AI Optimisation

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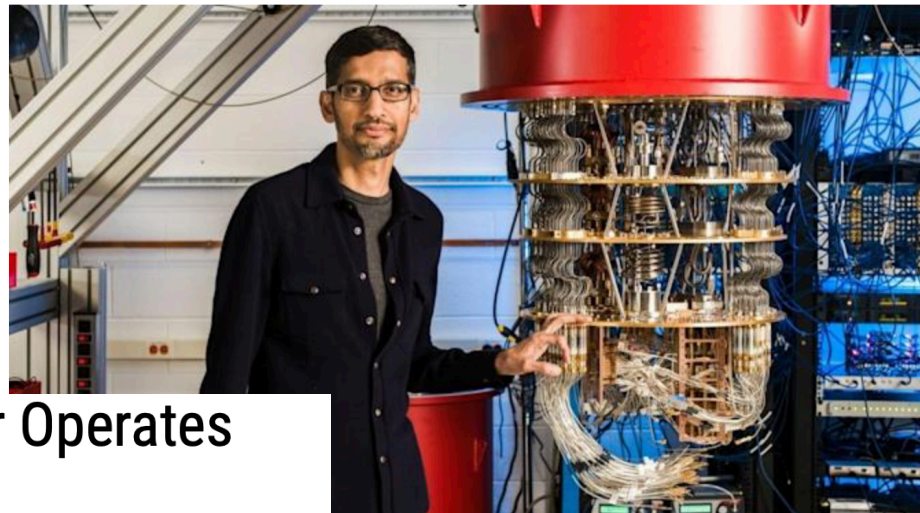
The Morning After: Google claims 'quantum supremacy'

And a controversial 'Ghost in the Shell' trailer.



R. Lawler
@Rjcc

October 24th, 2019



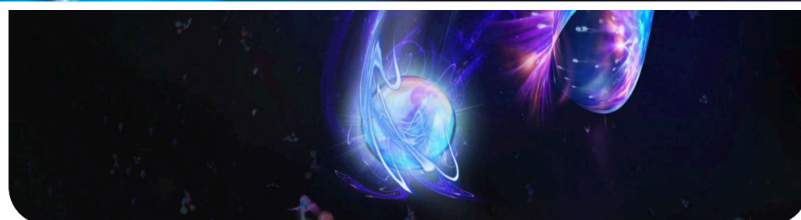
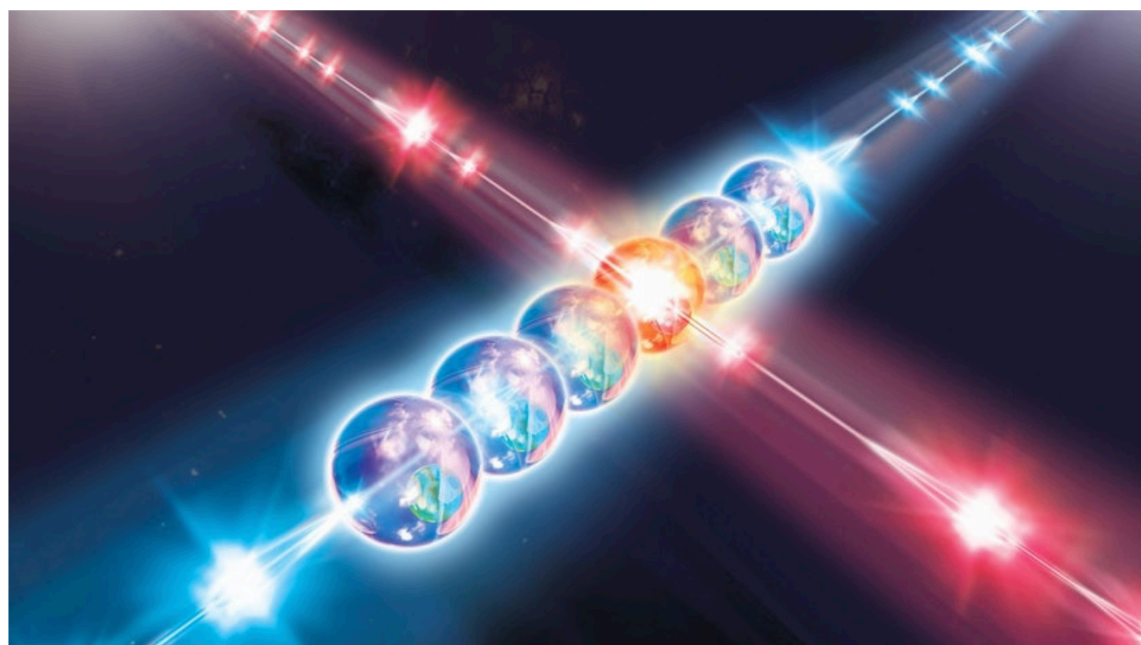
First Quantum Computer Simulator Operates The Speed Of Light

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Kristen Philipkoski

Published 10 years ago: September 2, 2011 at 7:02 am - Filed to: COMPUTING ▾



Quantum Computers Will Be Incredibly Useful For

Computers don't exist in a vacuum. They serve to solve problems, and the type of problems they can solve are influenced by their hardware. Graphics processors are specialized for rendering images; artificial intelligence processors for AI; and quantum computers designed for... what? While the power of quantum computing is impressive, it does not mean that existing ...



Master in Elektrotechnik, Informatik, Robotik, Maschinenwesen o. ä. (w/m/d)

German Aerospace Center (DLR) · Oberpfaffenhofen, Bavaria, Germany (On-site)

4 company alumni



Professor Cyber Security im Online Fernstudium (m/w/d)

IU International University of Applied Sciences · Germany (Remote)

Actively recruiting



Expertin für Post-Quanten-Kryptographie (w/m/d)

Deutsche Bahn · Frankfurt, Hesse, Germany (On-site)

Actively recruiting



Master Thesis: Design of digitally enhanced power management circuits for Future Quantum Computers

Forschungszentrum Jülich · Jülich, North Rhine-Westphalia, Germany (On-site)

1 company alum



Expertin für Quantenkommunikation (w/m/d)

Deutsche Bahn · Frankfurt, Hesse, Germany (On-site)

Actively recruiting



Tunnelling is an immanently quantum mechanical phenomenon

Present in nature in various forms, eg:

- Possible first-order phase transitions in the early Universe → stochastic Grav Waves
- Nuclear fusion in stars
- Radioactive decays, e.g. alpha decay
- Scanning Tunnelling Microscopy (STM)
- Proton tunnelling in biological systems



“Nature is quantum [...] so if you want to simulate it, you need a quantum computer”
– Richard Feynman
(1982)

Easier said than done ... so how do we do that?

Beginning of a scientific journey that accelerated in recent years tremendously....

Analog vs Digital Quantum Computing

Analog and digital quantum computing are two different approaches to quantum computing, each with its own advantages and disadvantages.

Analog Quantum Computing (AQC):

- Based on the principle of quantum evolution of a quantum system, e.g. quantum annealing
- The system uses its intrinsic quantum dynamics, following the Schroedinger Equation
- Ground state represents the solution to the problem at hand
- Not always universal, but often well-suited for optimisation problems

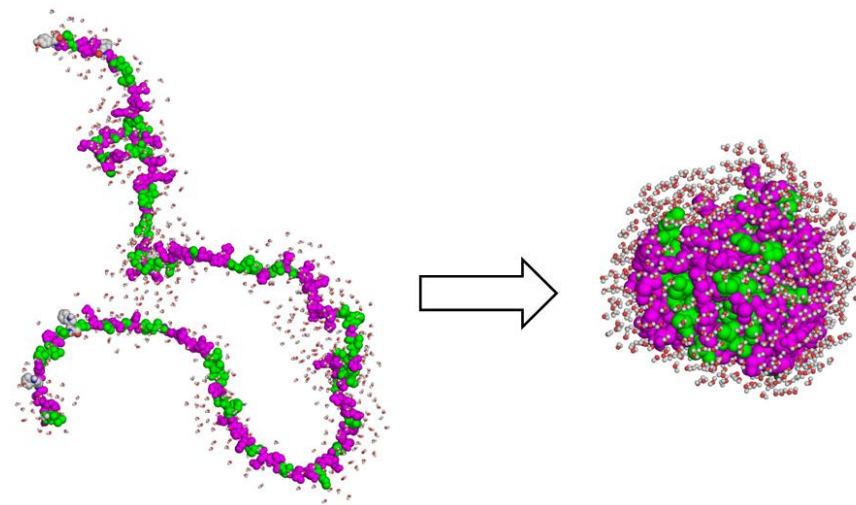
Example: D-Wave Systems. The D-Wave quantum annealer uses a network of qubits that can collectively tunnel through the solution space to find the global minimum of a given function.

Digital Quantum Computing (DQC):

- Digital quantum computing, also known as gate-based quantum computing
- Uses quantum logic gates to perform operations on qubits
- Considered to be more versatile than analog computing.
- However, might require higher level of control over the quantum system, which can be challenging

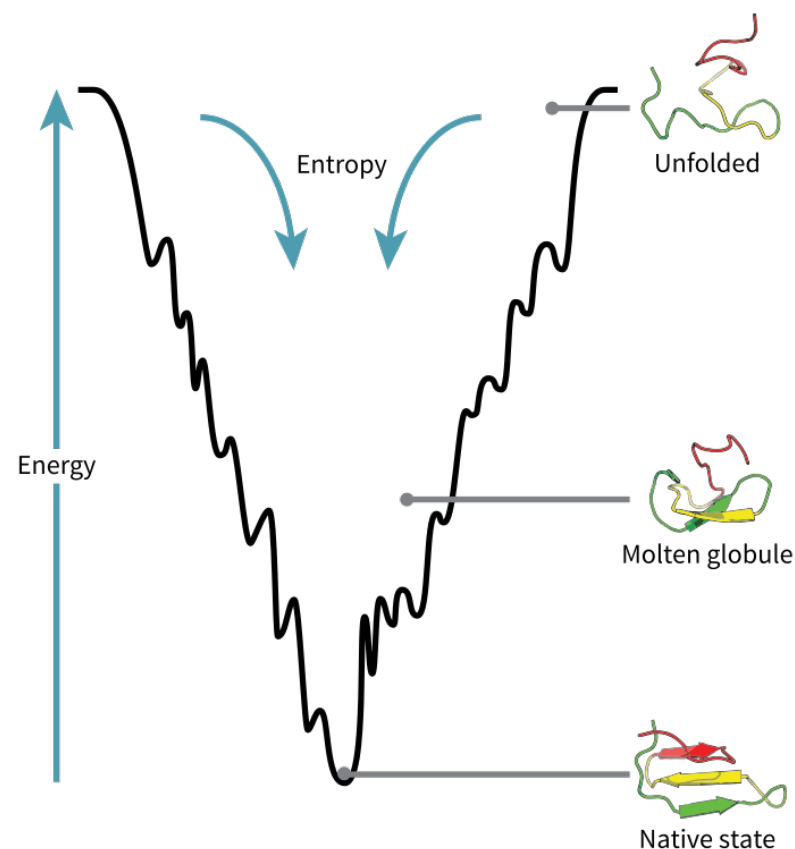
Example: IBM's and Google's quantum computers use the gate-based model of quantum computing.

Protein-folding and Levinthal's Paradox



Unfolded

Folded



- Elongated proteins fold to same state within microseconds
- Some proteins have 3^{300} conformations
- Levinthal's Paradox (1969):
Sequential sampling of states would take longer than lifetime of Universe (even if only nanoseconds per state spent)
- Solution: No sequential sampling, but rapid descend into the potential minimum.

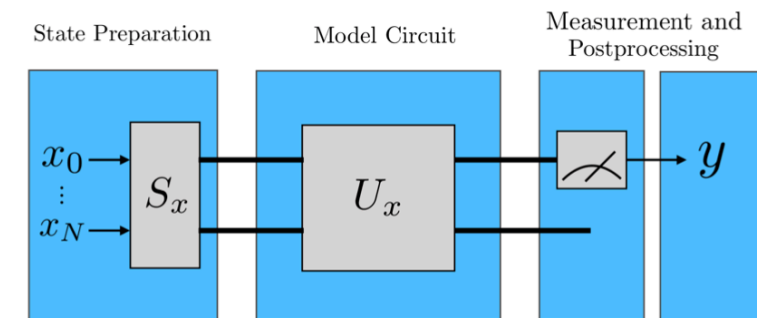
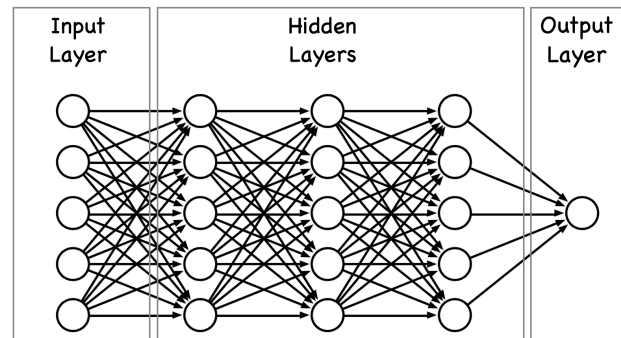
→ **Optimisation = Life**

→ Solution of mathematical problem can be found quickly if encoded in ground state of complex system

Classical ML Algorithms

Quantum Computing

1. an adaptable complex system that allows approximating a complicated function

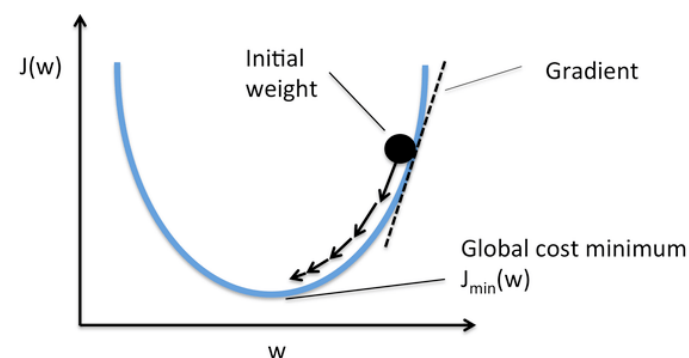


2. the calculation of a loss function used to define the task the method
ground state

$$E(y, y') = \frac{1}{2} |y - y'|^2$$

$$|\Gamma\rangle := \arg \min_{|\psi\rangle \in \mathcal{D}} \frac{\langle \psi | H | \psi \rangle}{\langle \psi | \psi \rangle}$$

3. a way to update 1. while minimising the loss function



quantum: annealing

hybrid: classical opti.

optimisation

- Data Analysis (Classification, anomaly, regression, fitting, ...)
- Simulation of field theories (Groundstate, tunnelling, Real-time...)
- Calculation of differential equations, etc etc

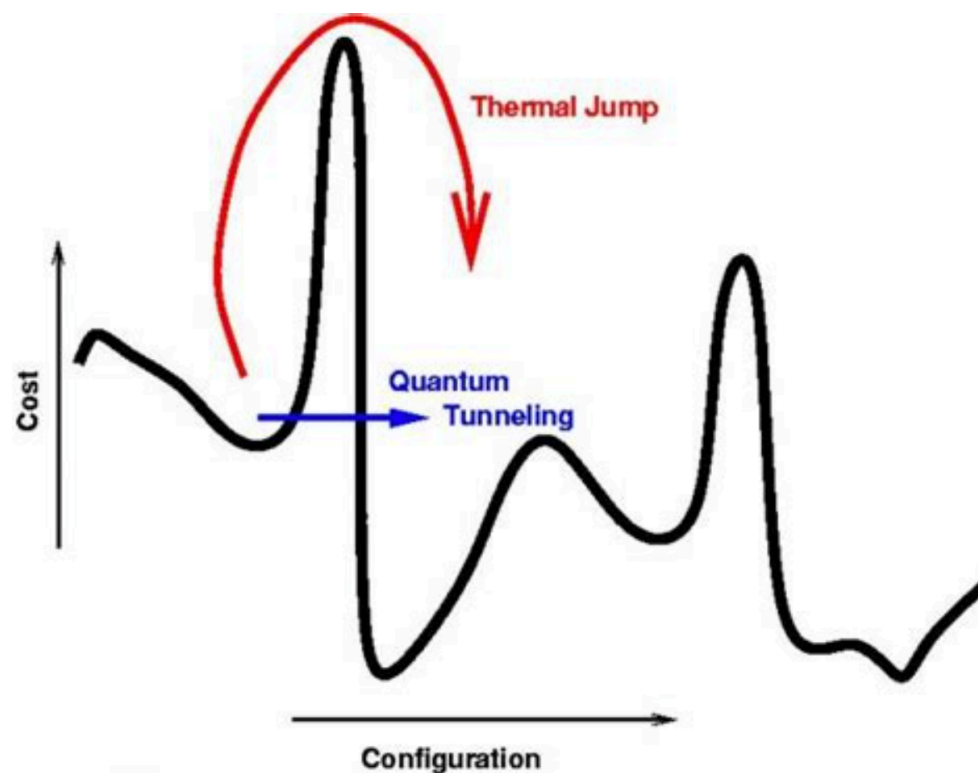
Analog quantum computing

Adiabatic quantum computing (AQC): If Hamiltonian changed smoothly and slowly enough system remains in ground state

[Farhi, Goldstone,
Gutmann '00]
[Aharonov, et al '07]

Quantum annealing: transition from ground state of initial Hamiltonian into ground state of problem Hamiltonian, potentially via tunnelling

➔ **D-wave:** $\mathcal{H}_{QA}(t) = \sum_i \sum_j J_{ij} \sigma_i^Z \sigma_j^Z + \sum_i h_i \sigma_i^Z + \Delta(t) \sum_i \sigma_i^X$ [King et al '22]



- Thermal transitions are fast over broad shallow potentials $\sim e^{-\text{height}/T}$

- Quantum tunnelling is fast through tall thin potentials $\sim e^{-\sqrt{\text{height} \times \text{width}}/\hbar}$

[Abel, MS '20]

➔ **Quantum Annealer = Laboratory for QFT** [Abel, Chancellor, MS '20]

A quantum laboratory for QFT and QML

– aiming to go beyond the reach of classical computers –

- Using the spin-chain approach for field theories discussed before, we can encode a QFT on a quantum annealer and study its dynamics directly.

[Abel, MS '20]

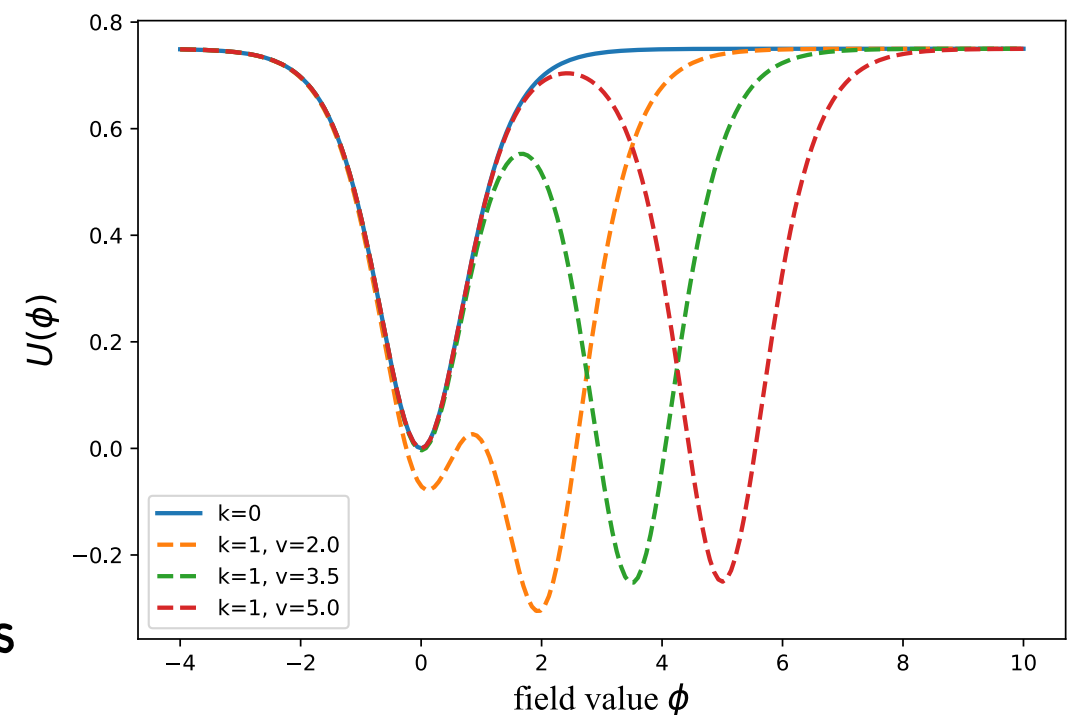
- To show that the system is a true and genuine quantum system we investigate if the state can tunnel from a meta-stable vacuum into a the true vacuum.

- Choose a potential of interest:

$$U(\phi) = \frac{3}{4} \tanh^2 \phi - k(t) \operatorname{sech}^2 (c(\phi - v))$$

where $\phi = \eta/\eta_0$ ↖ time dependent

$\phi(t)$ is the field and c, v are dimless constants



- For real-time evolution of field theory on QA see [Fromm, Philipsen, Winterowd '22]

The tunnelling probability in a QFT is calculated by evaluating the path-integral in Euclidean space around the action's critical points using the steepest gradient-descent method

$$\langle \eta_i | \eta_f \rangle_E = \int \mathcal{D}\delta\eta e^{-\hbar^{-1} \int dt \left(\frac{m(\dot{\eta}_{cl} + \delta\dot{\eta})^2}{2} + U(\eta_{cl} + \delta\eta) - E_0 \right)} = A e^{-\hbar^{-1} S_{E,cl}}$$

↑
quantum annealer

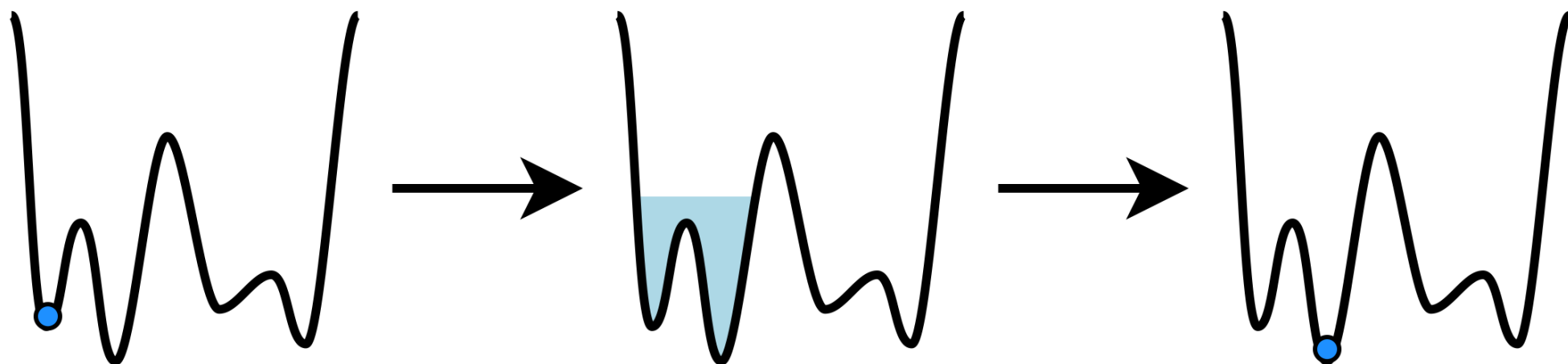
For the tunnelling rate $\Gamma = |\langle \eta_i | \eta_f \rangle_E|^2 \approx e^{-2\hbar^{-1} S_{E,cl}}$ with $S_{E,cl} = \int_{\eta_+}^{\eta_e} d\eta \sqrt{2m(U - E_0)}$

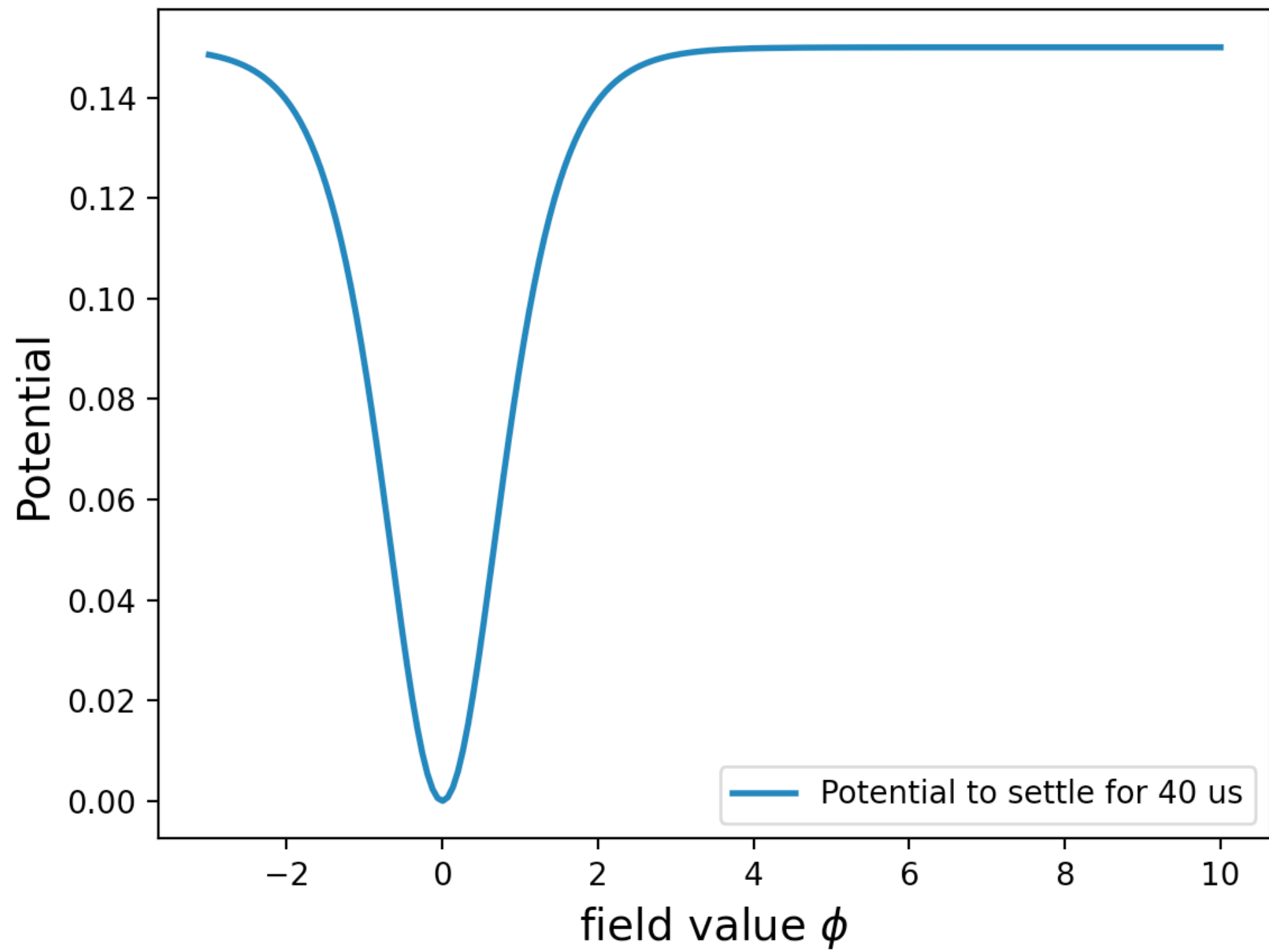
Exponent is object of interest: $\hbar^{-1} S_E \approx \gamma^{-\frac{1}{2}} \int_{\phi_+}^{\phi_e} \sqrt{\frac{3}{4} \tanh^2 \phi - \text{sech}^2(\phi - v)} d\phi$ with $\gamma \stackrel{\text{def}}{=} \hbar^2 / 2m\eta_0^2$

$$\log \Gamma \approx -2\hbar^{-1} S_E \approx \sqrt{\frac{3}{\gamma}} \left(\frac{5}{3} - v \right)$$

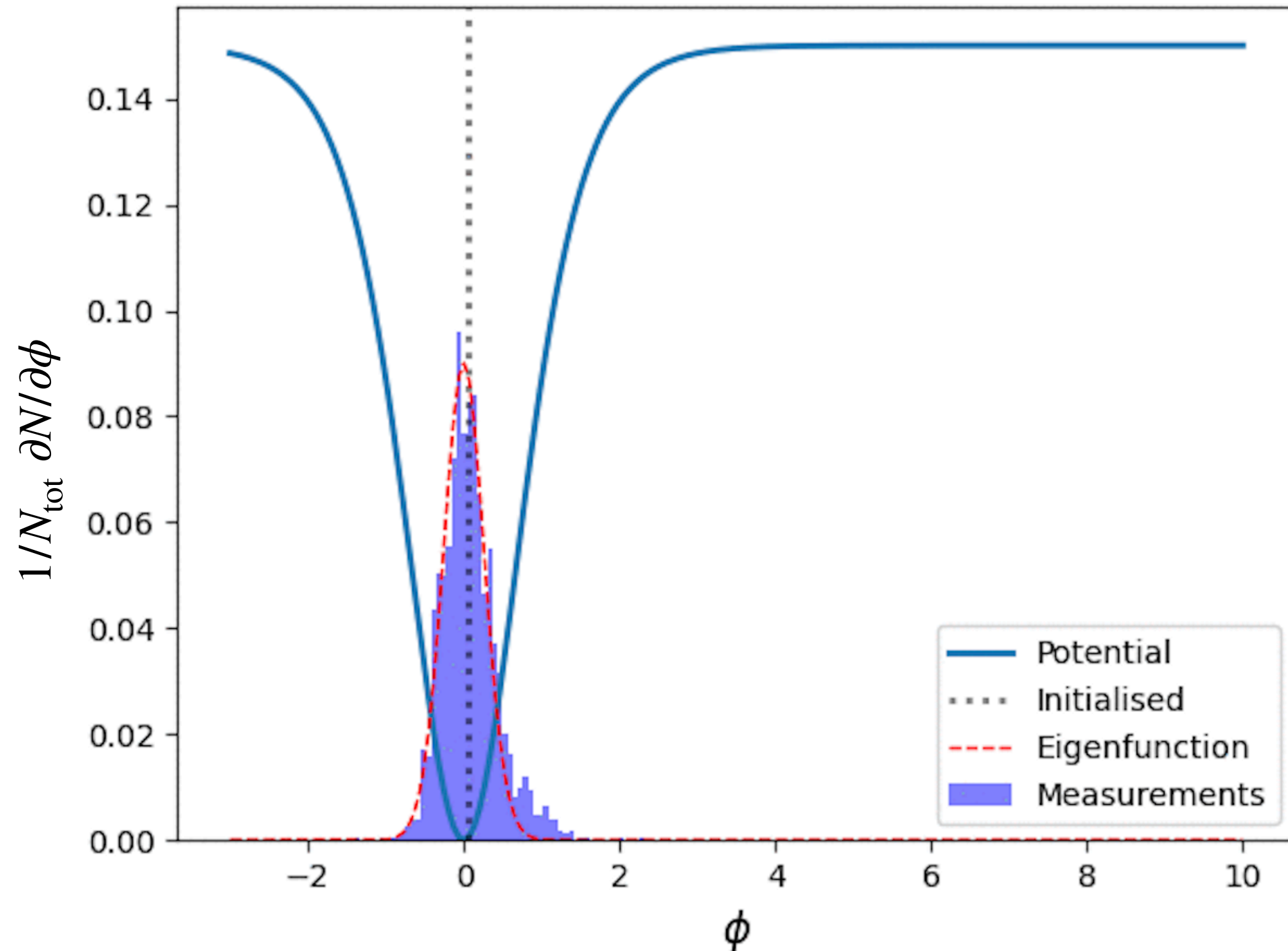
D-Wave reverse annealing

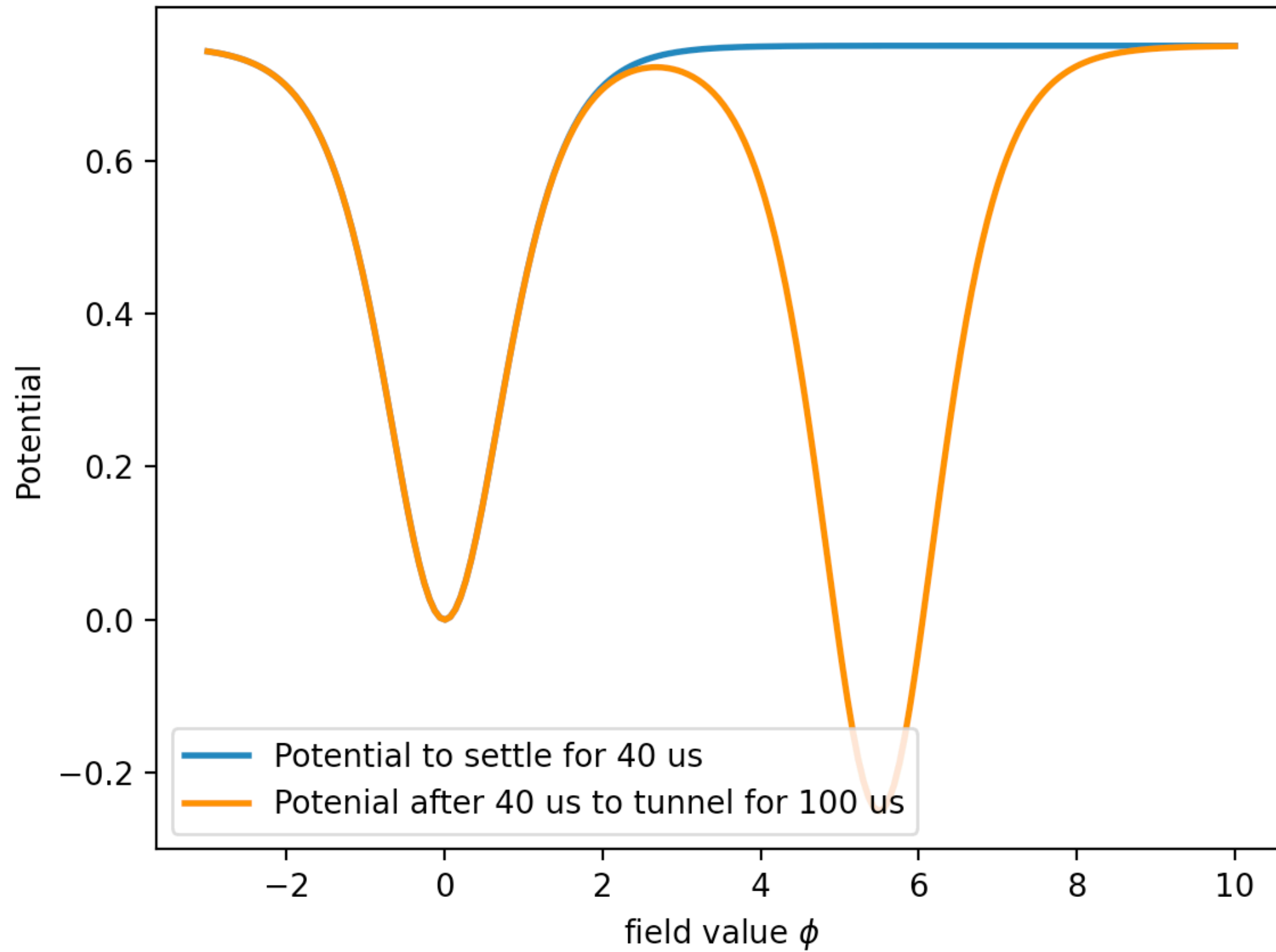
starts at sq=1 (classical) → sq < 1 (quantum) → measurement in sq=1 (classical)



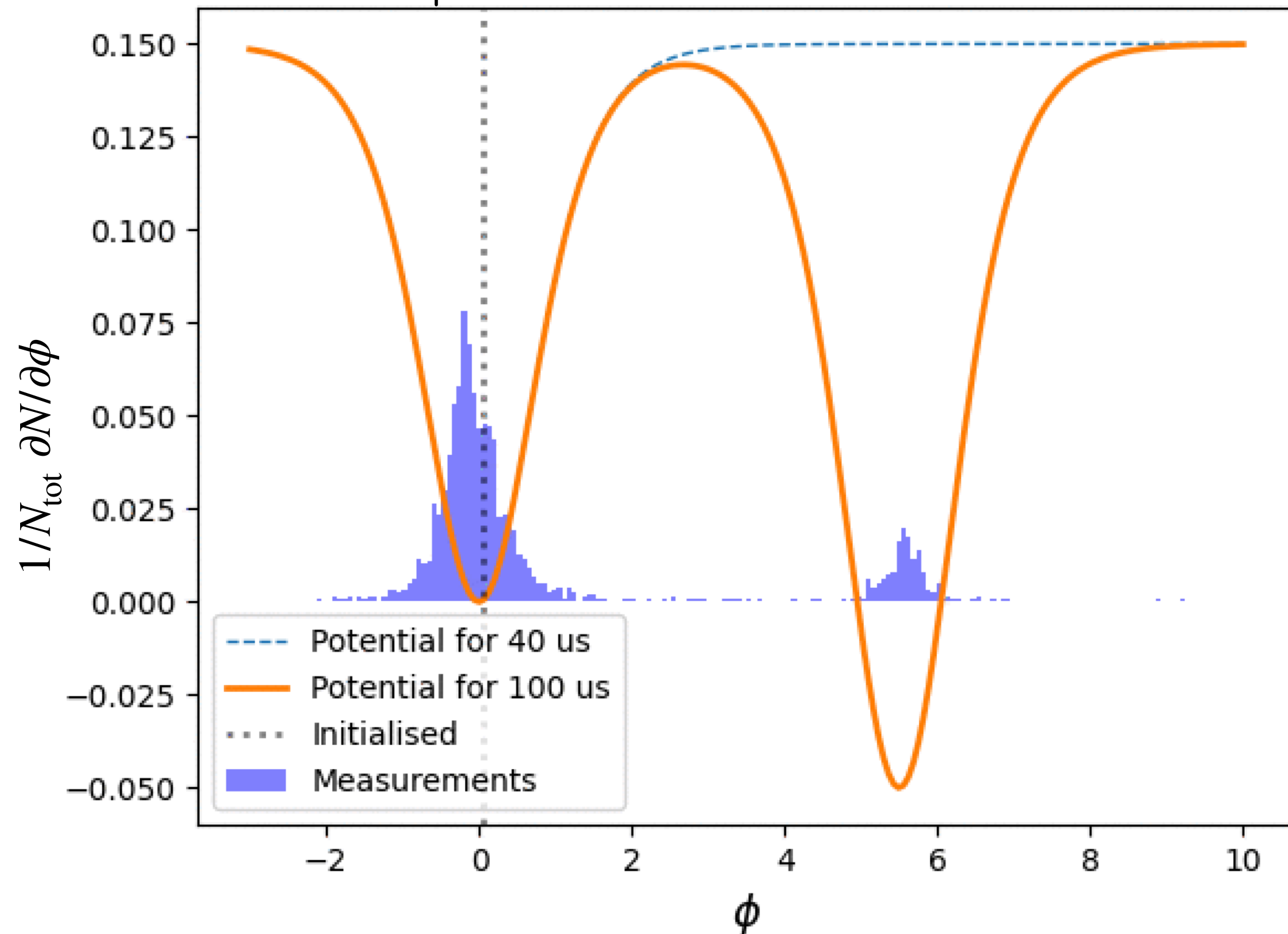


Implemented and executed on D-Wave Q2000 machine

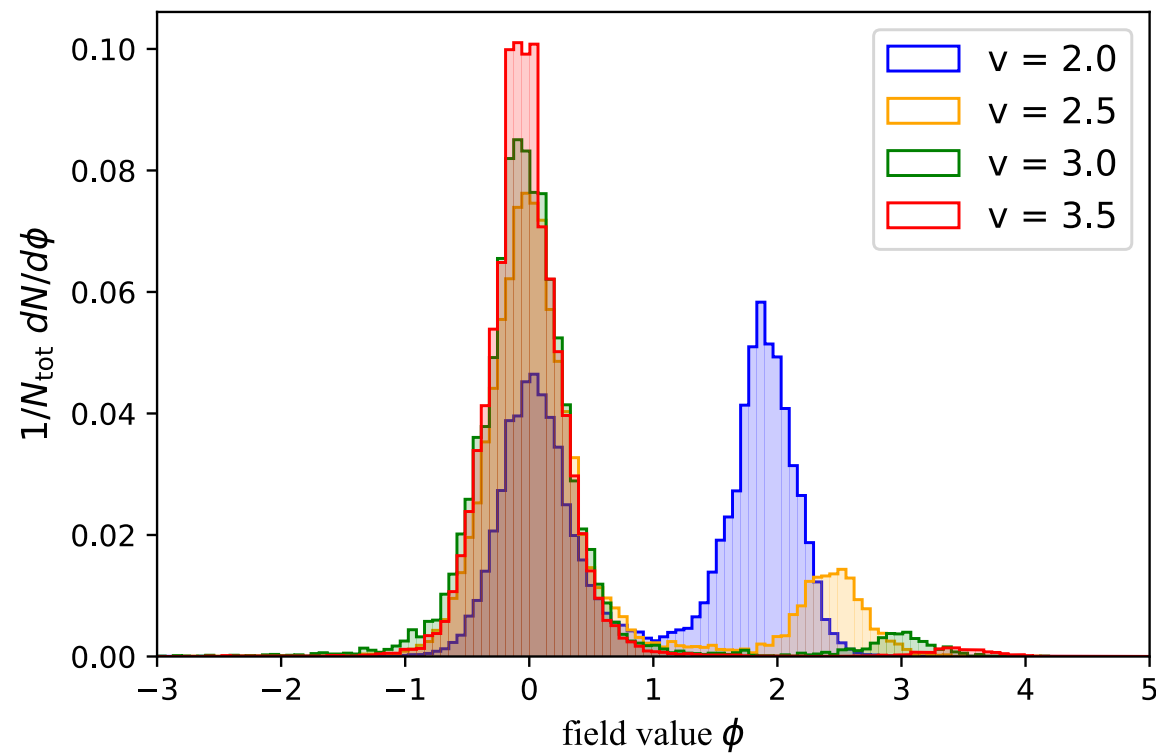




Implemented and executed on D-Wave Q2000 machine



Results: it decays with v as expected

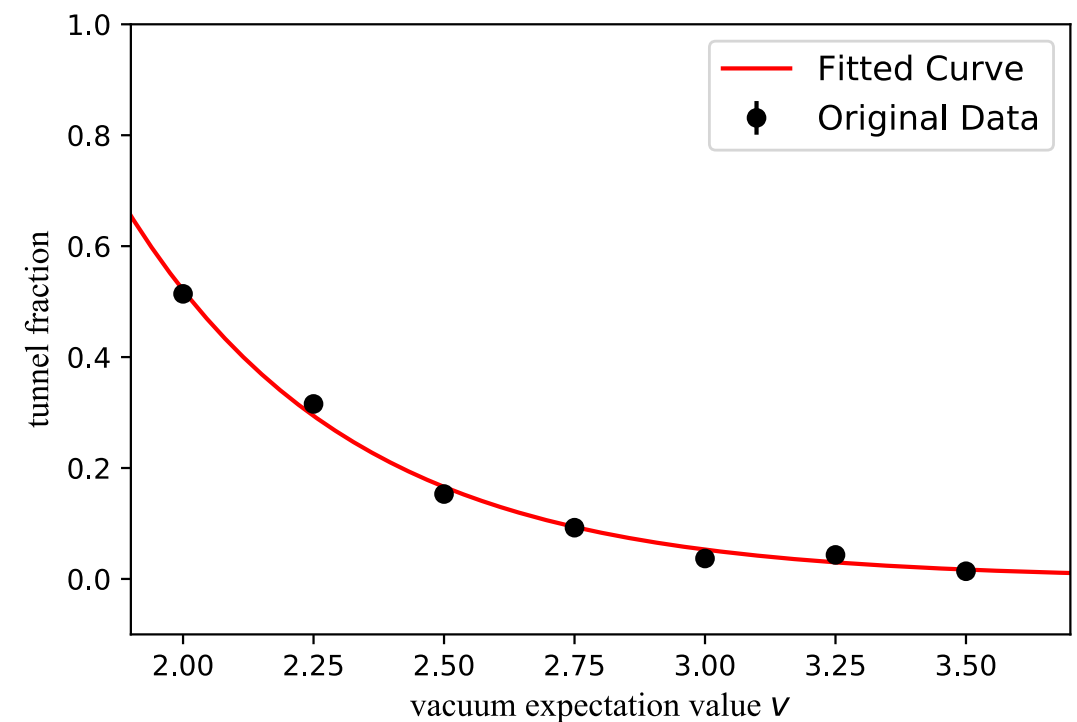


Perform tunnelling for

$$t_{\text{tunnel}} = 100\mu s \quad \text{at} \quad s_q = 0.7$$

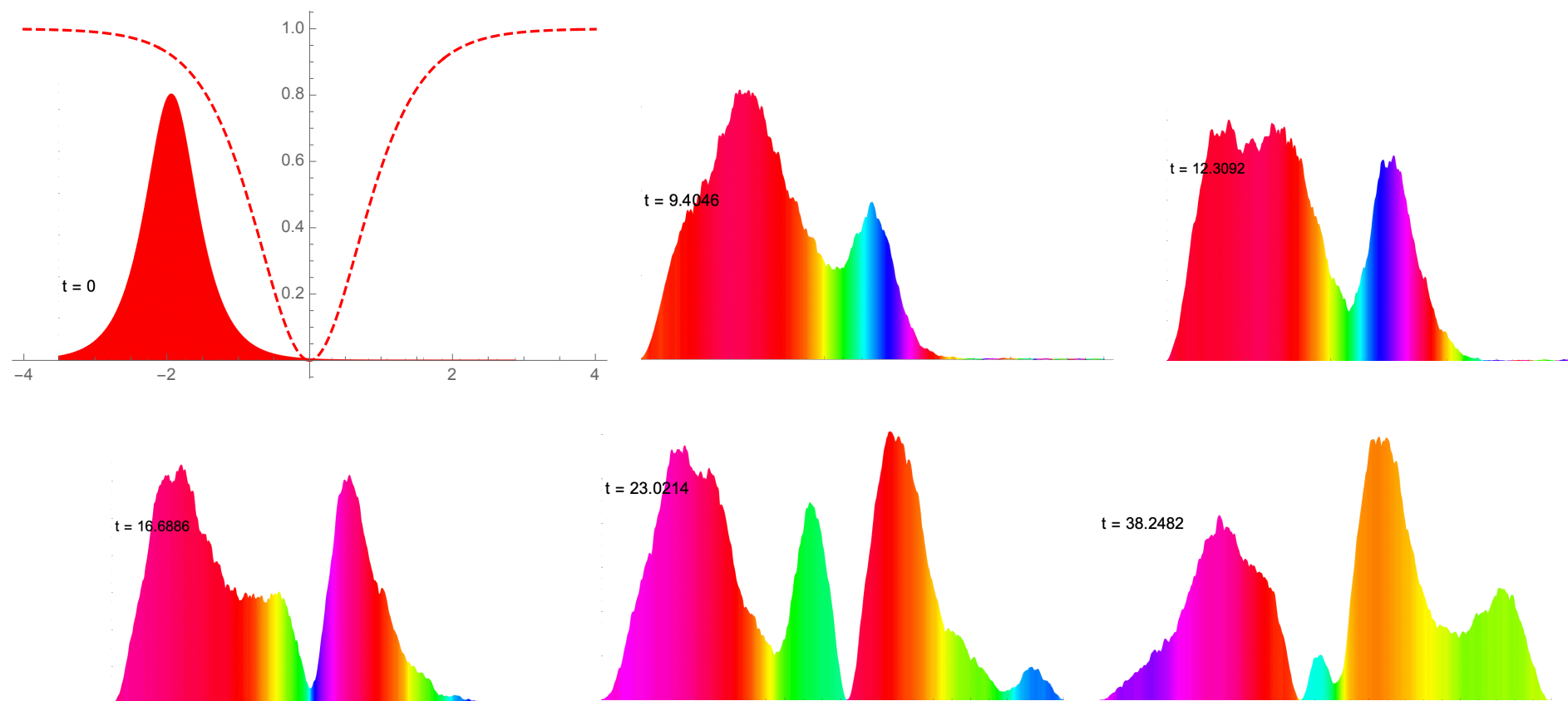
Theory: $\log \Gamma = 3.0 \times (1.66 - v)$

Exp: $\log \Gamma = 2.29 \times (1.71 - v)$



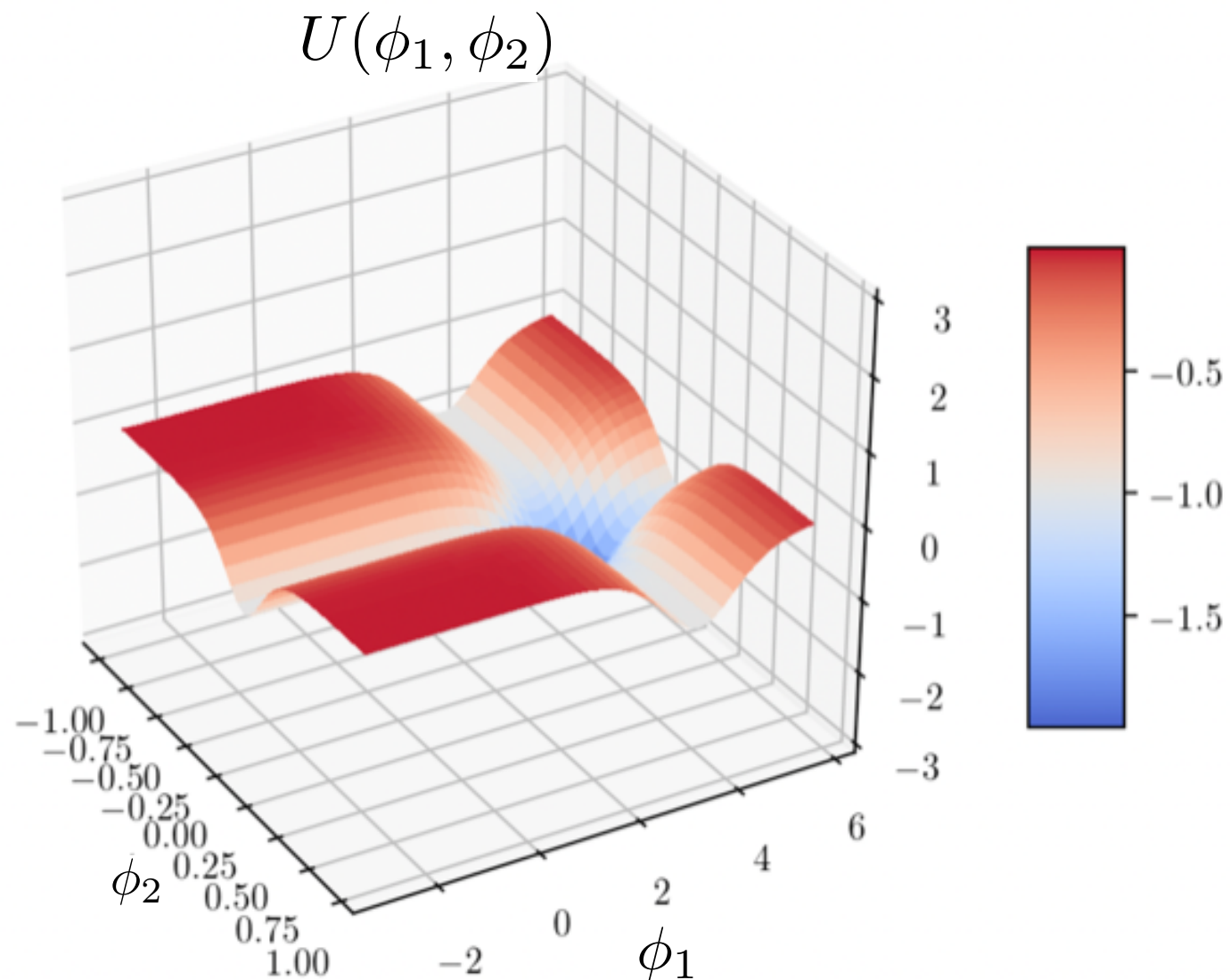
Also dynamics has characteristic behaviour. For example it still “tunnels” to the bottom of a potential even if there is no barrier: i.e. the wave function leaks across, rather than rolling as a lump —

Numerically solving S.E. we find (this takes an hour!)

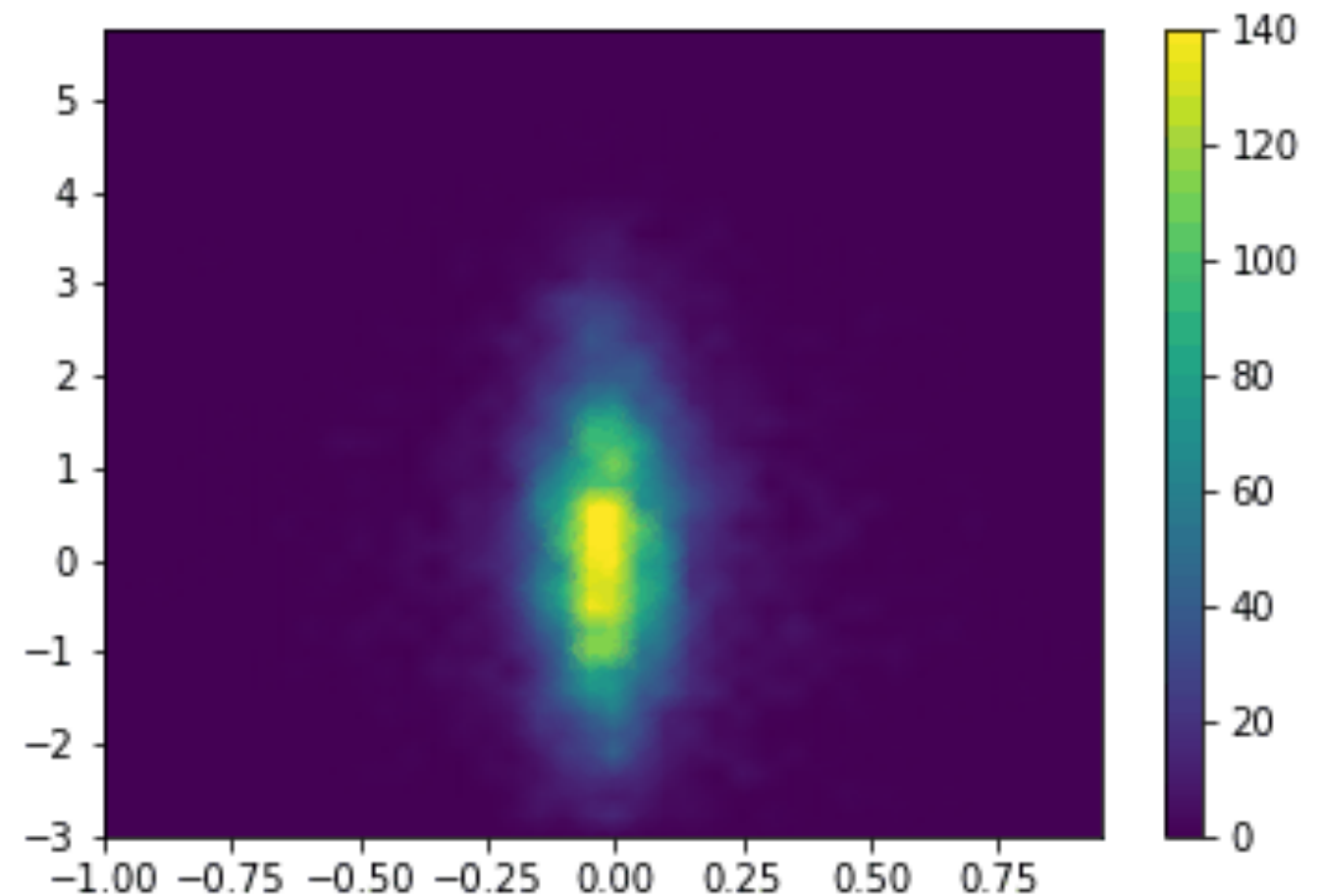
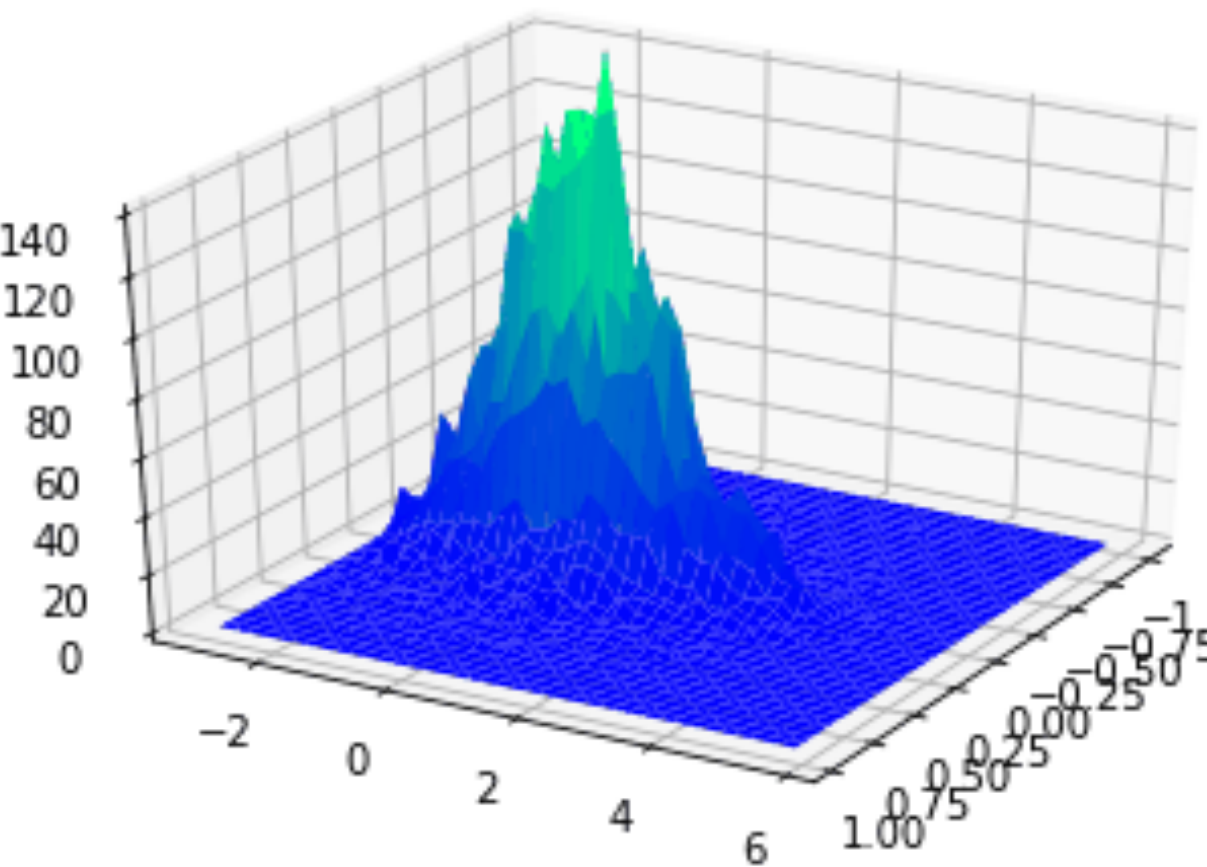


Also dynamics has characteristic behaviour. For example it still transits to the bottom of a potential even if there is no barrier i.e. the wave function leaks across, rather than rolling as a lump

2D example potential



Also dynamics has characteristic behaviour. For example it still transits to the bottom of a potential even if there is no barrier i.e. the wave function leaks across, rather than rolling as a lump

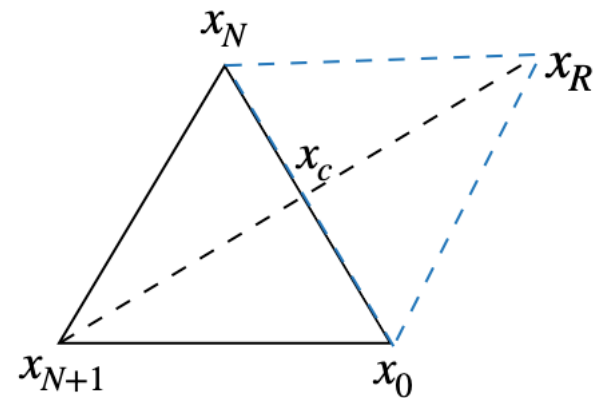


Optimisation comparison quantum vs classical

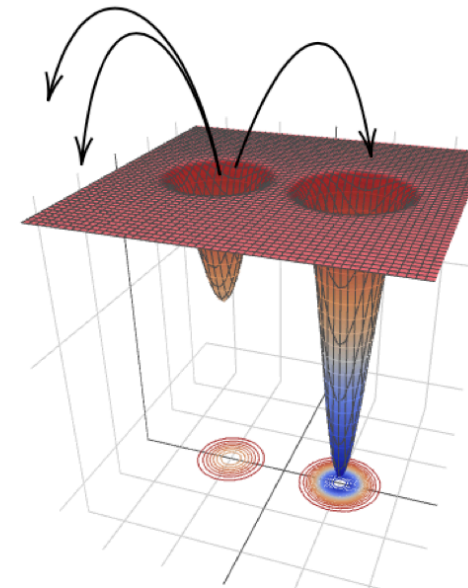
gradient descent

$$x_{i+1} = x_i - \nabla f(x_i)$$

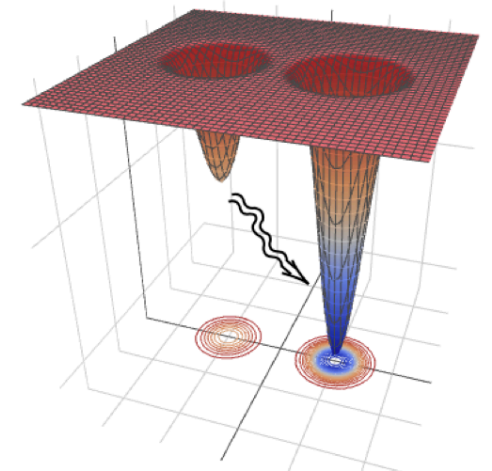
Nelder-Mead



Thermal Annealing

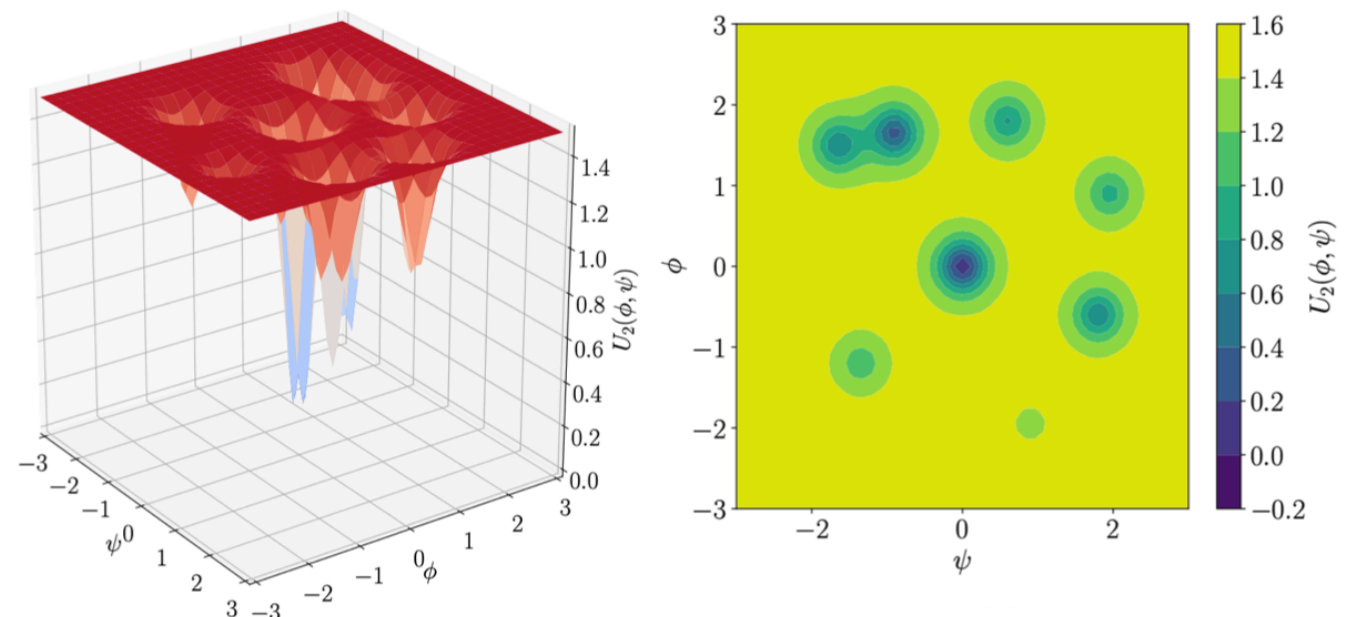


Quantum Annealing



Applied to several examples in [Abel, Blance, MS '21], let's show one here:

Multi-well potential
encoded on D-Wave
quantum annealer

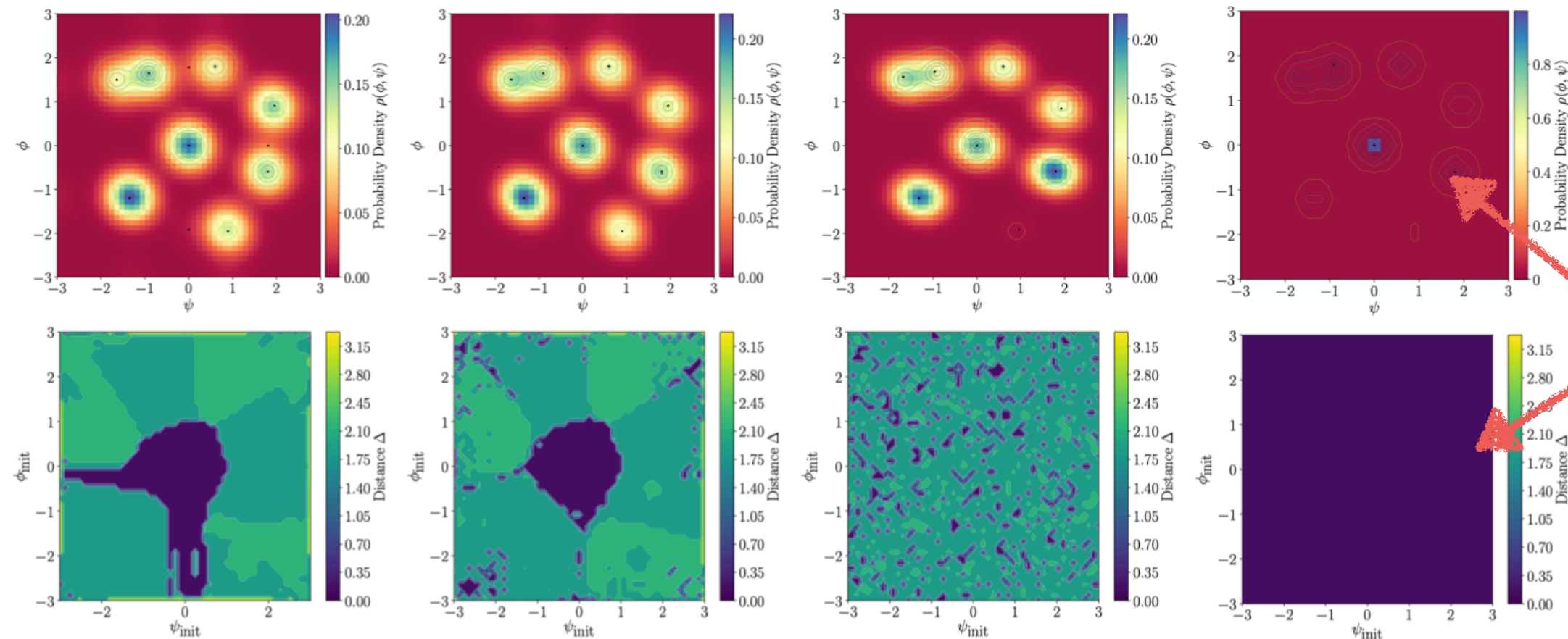


Results for Multi-well potential

- Quantum algorithms finds global minimum of potential **reliably** and **fast**!

Method	Time/run (μs)
Nelder-Mead	4900
Gradient Descent	2900
Thermal Annealing	5×10^5
Quantum Annealing	115

[Abel, Blance, MS '21]



(a) Nelder-Mead

(b) Gradient descent

(c) Thermal annealing

(d) Quantum annealing

Quantum annealer almost never gets stuck in wrong minimum

QA is depth savvy, i.e. works qualitatively different

➔ Clear advantage on current device

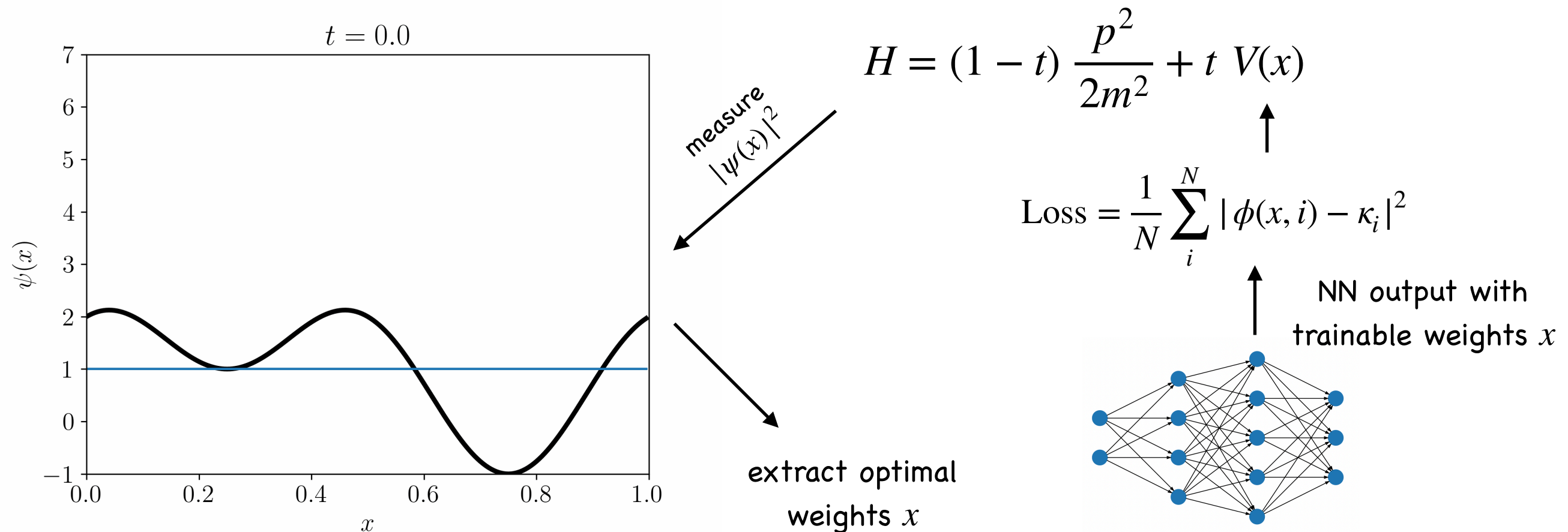
Completely Quantum Neural Networks

[Abel, Criado, MS '22]

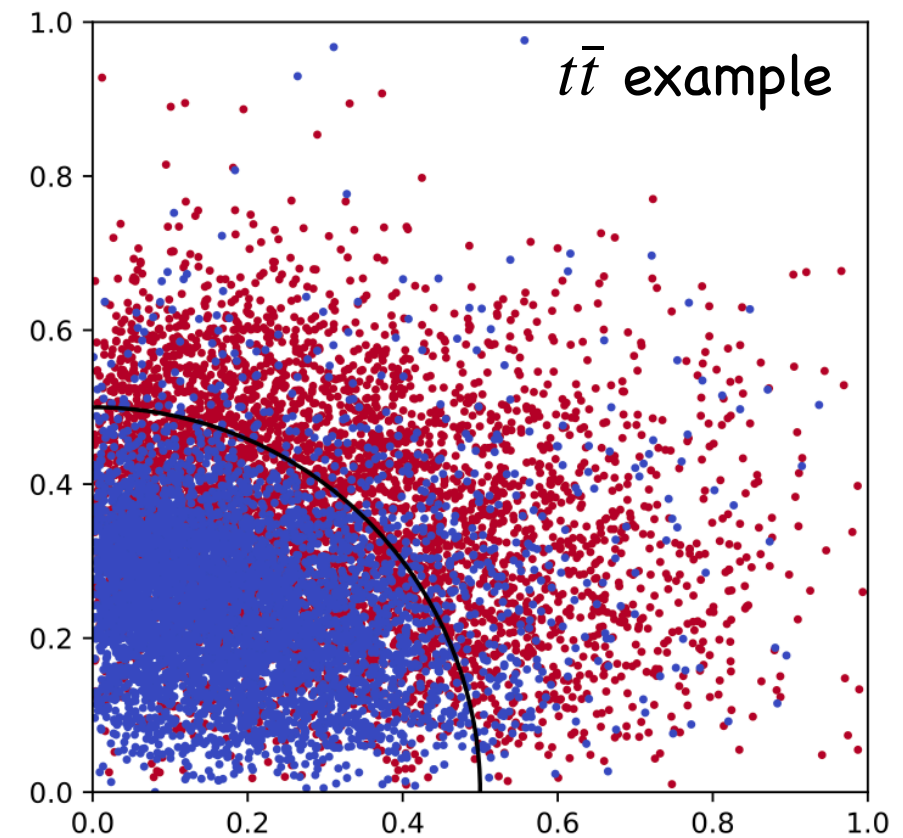
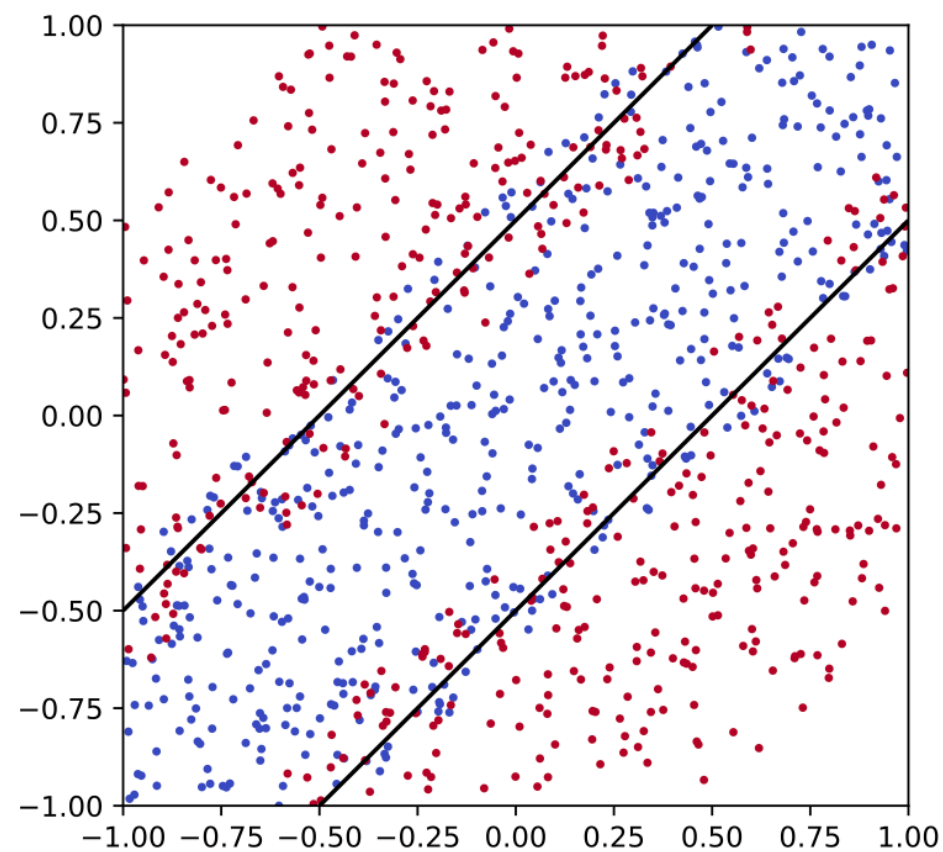
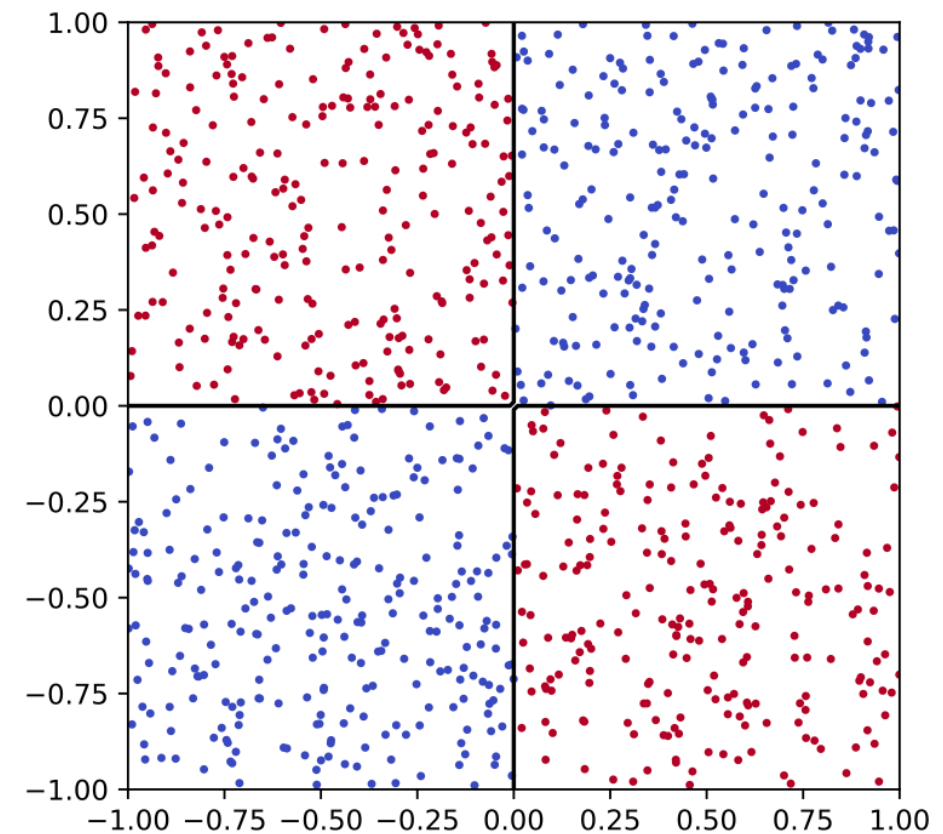
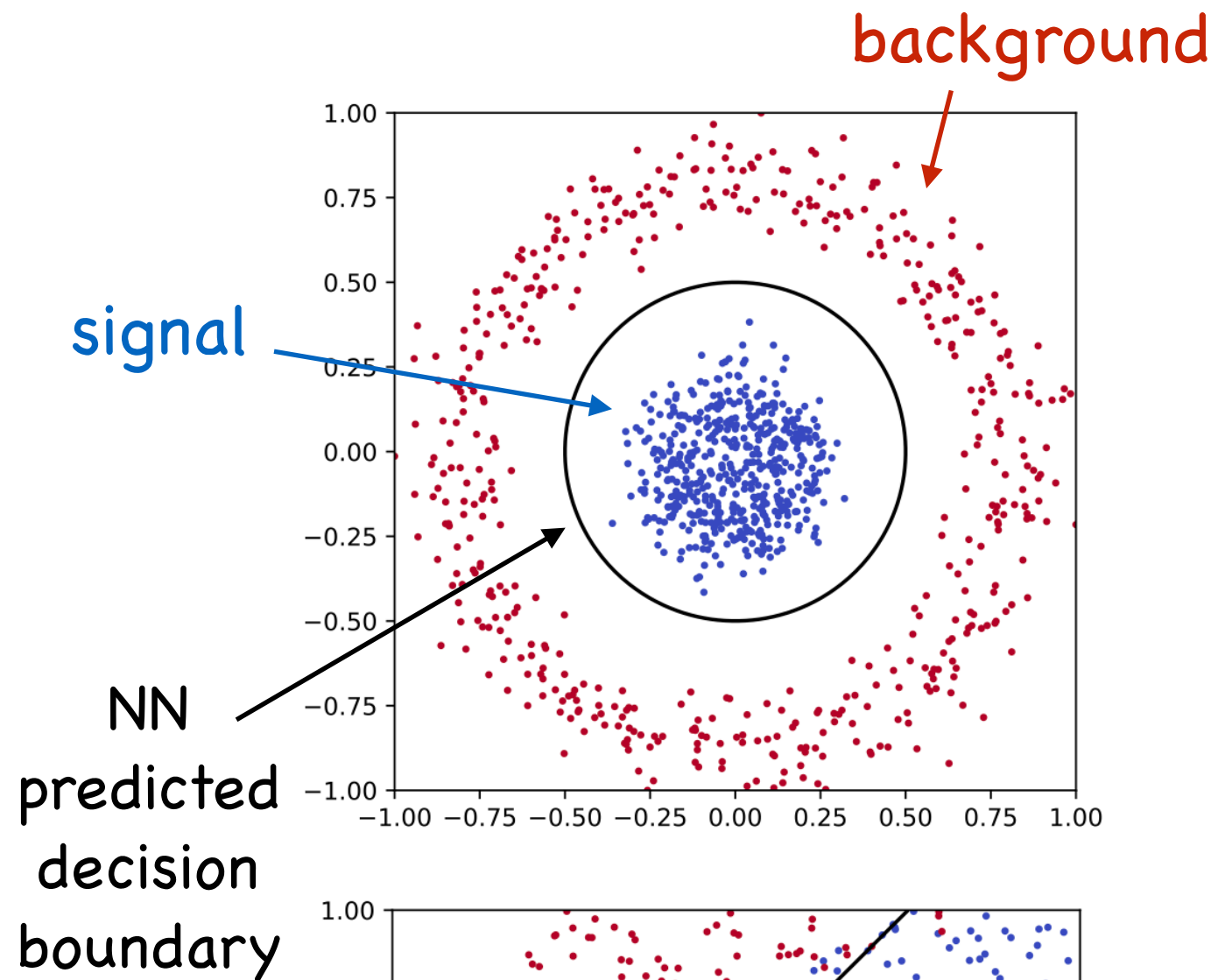
- Encode network, i.e. entire loss function, as Hamiltonian

[Abel, Criado, MS '23]

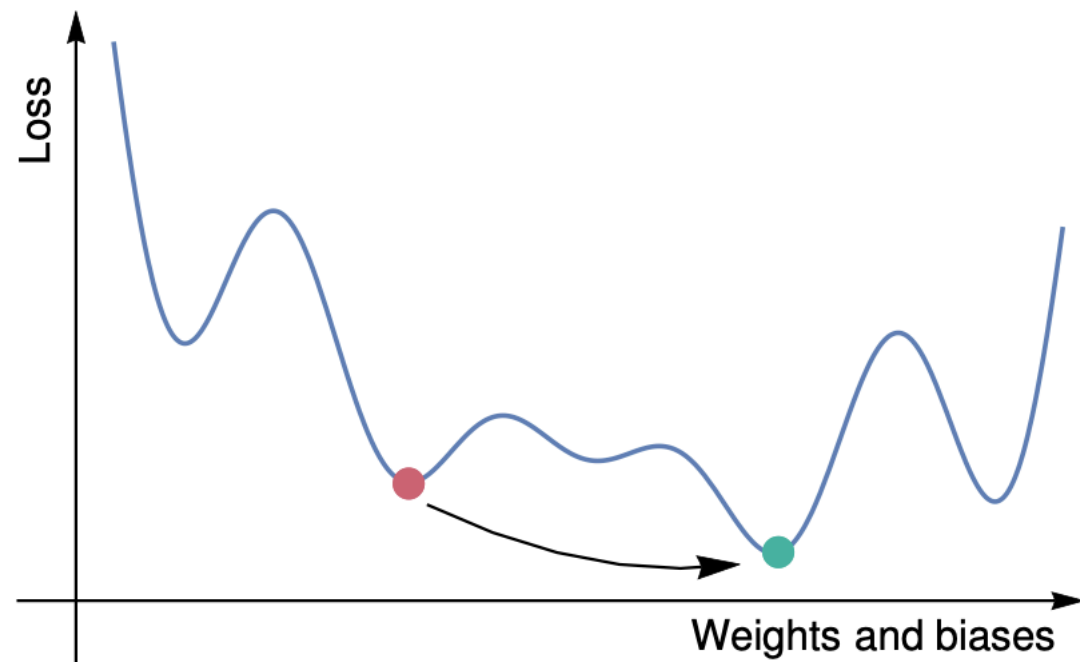
- Gradient-free optimisation → particularly important for discrete/binary NN



- No hybrid training, but quantum tunnelling / AQC to train network
- Train fast and optimally on QC → **read off parameters for deployment classically**

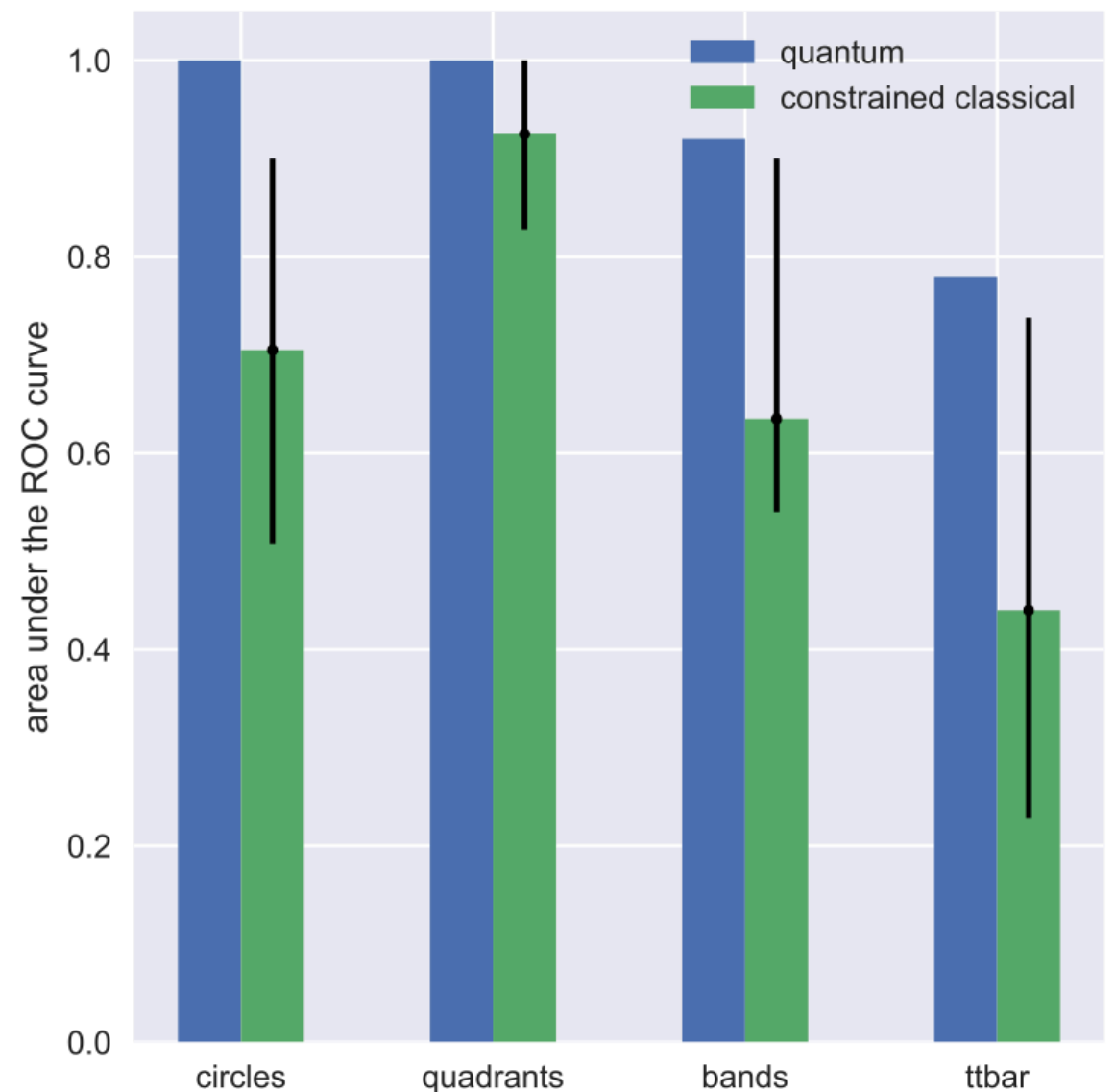


Completely Quantum Neural Networks



Reliable and very
fast ground-state
finder of loss
function

Optimal network training



Application to differential equations and variational methods

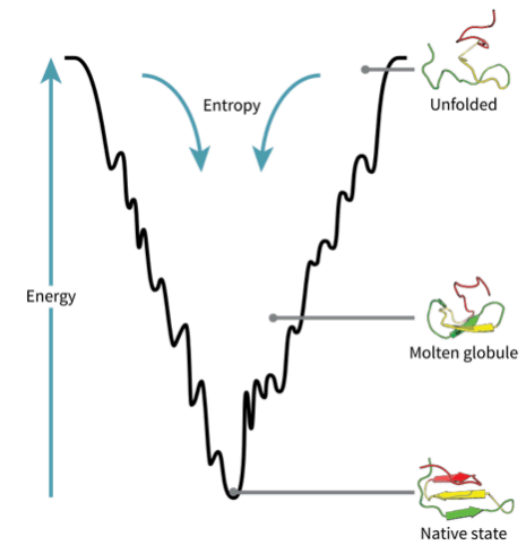
Define your mathematical task as an **optimisation problem**

$$\mathcal{F}_m(\vec{x}, \phi_m(\vec{x}), \nabla \phi_m(\vec{x}), \dots, \nabla^j \phi_m(\vec{x})) = 0$$

Build the full function, here a DE into the loss function, incl boundary conditions

$$\begin{aligned} \mathcal{L}(\{w, \vec{b}\}) = & \frac{1}{i_{\max}} \sum_{i,m} \hat{\mathcal{F}}_m(\vec{x}^i, \hat{\phi}_m(\vec{x}^i), \dots, \nabla^j \hat{\phi}_m(\vec{x}^i))^2 \\ & + \sum_{\text{B.C.}} (\nabla^p \hat{\phi}_m(\vec{x}_b) - K(\vec{x}_b))^2, \end{aligned}$$

[Piscopo, MS, Waite '19]



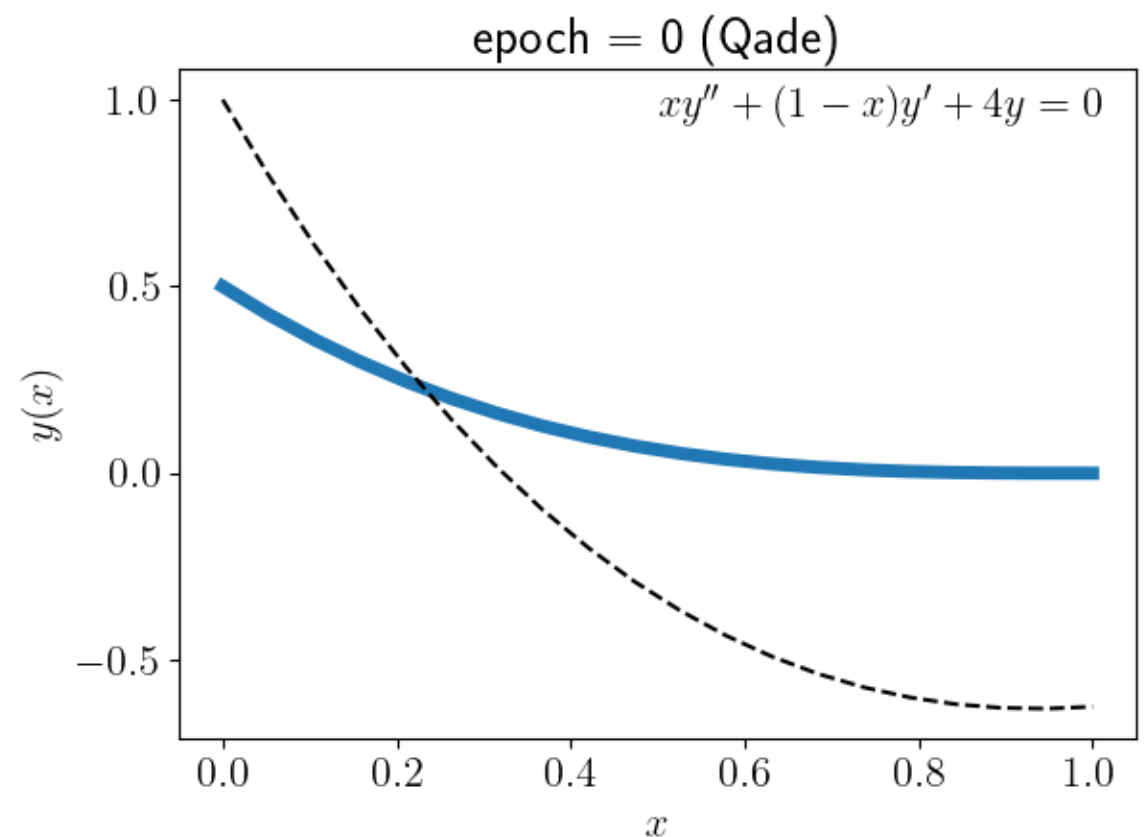
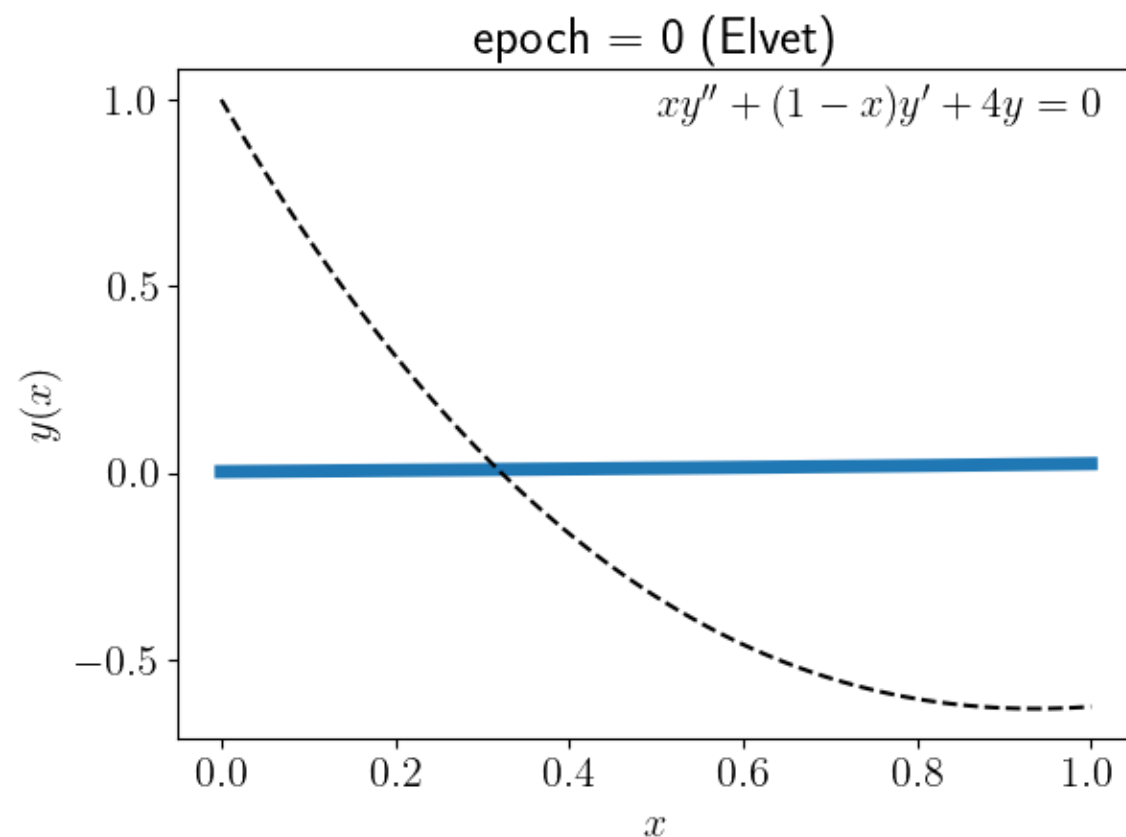
identify trial solution with network output $\hat{\phi}_m(\vec{x}) \equiv \tilde{N}_m(\vec{x}, \{w, \vec{b}\})$

QADE: Solving differential equations with a quantum annealer

$$\text{Define Loss as: } \mathcal{L} = \sum_i E_i(f, \partial f, \dots)^2 + \sum_j BC_j(f, \dots)^2$$

Example Laguerre
differential equation

$$xy'' + (1 - x)y' + 4y = 0 \text{ with } y(0) = 1 \text{ and } y(1) = L_4(1)$$



Classical Neural Network approach (Elvet)

[Piscopo, MS, Waite '19] [Araz, Criado, MS '21]

<https://gitlab.com/elvet/elvet>

Quantum algorithm (QADE)

gitlab.com/jccriado/qade [Criado, MS '22]

QFitter

Example Higgs EFT fit:

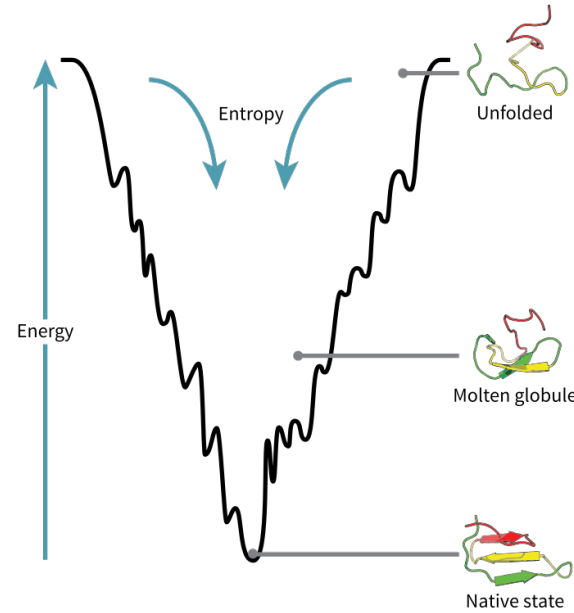
[Criado, Kogler, MS '22]

$$\begin{aligned}\mathcal{L} = & \frac{c_{u3}y_t}{v^2}(\phi^\dagger\phi)(\bar{q}_L\tilde{\phi}u_R) + \frac{c_{d3}y_b}{v^2}(\phi^\dagger\phi)(\bar{q}_L\phi d_R) \\ & + \frac{ic_W g}{2m_W^2}(\phi^\dagger\sigma^a D^\mu\phi)D^\nu W_{\mu\nu}^a + \frac{c_H}{4v^2}(\partial_\mu(\phi^\dagger\phi))^2 \\ & + \frac{c_\gamma(g')^2}{2m_W^2}(\phi^\dagger\phi)B_{\mu\nu}B^{\mu\nu} + \frac{c_g g_S^2}{2m_W^2}(\phi^\dagger\phi)G_{\mu\nu}^a G^{a\mu\nu} \\ & + \frac{ic_{HW}g}{4m_W^2}(\phi^\dagger\sigma^a D^\mu\phi)D^\nu W_{\mu\nu}^a \\ & + \frac{ic_{HB}g'}{4m_W^2}(\phi^\dagger D^\mu\phi)D^\nu B_{\mu\nu} + \text{h.c.}\end{aligned}$$

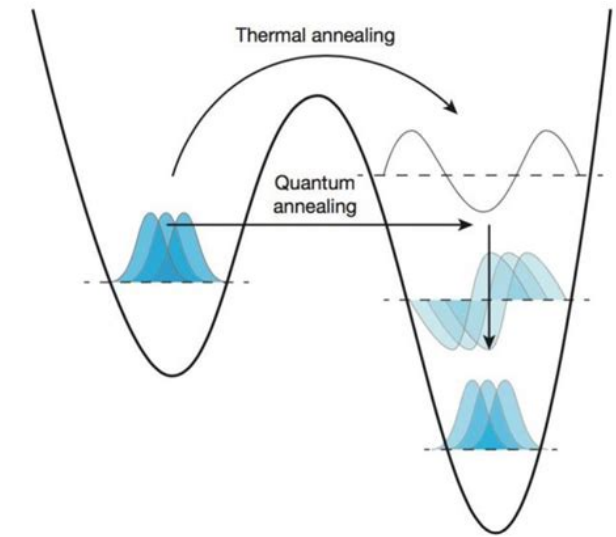
$$\chi^2 = \sum_{ij} V_a C_{ab}^{-1} V_b \quad V_a = O_a^{(\text{exp})} - O_a^{(\text{th})}(c)$$

- Fast and reliable state-of-the-art Higgs, ELW, ... fits
- Convergence no problem for non-convex $\Delta\chi^2 = \chi^2 - \chi_{\min}^2$ functions

Formulation	Method	Fit time	c_{HW}	c_H	c_g	c_γ	χ^2
Standard	Minuit (initial $c_{HW} = 0$)	2.0 s	-0.009	0.100	1.4×10^{-5}	3.2×10^{-6}	4110
	Minuit (initial $c_{HW} = -0.05$)	2.4 s	-0.050	0.039	-9.7×10^{-6}	-1.0×10^{-4}	135
	Simulated annealing (initial $c_{HW} = 0$)	642 s	-0.009	0.100	1.4×10^{-5}	3.7×10^{-6}	4110
	Simulated annealing (initial $c_{HW} = -0.05$)	644 s	-0.009	0.100	1.4×10^{-5}	3.7×10^{-6}	4110
QUBO	Simulated annealing (Class A)	6.4 s	-0.012	-0.054	-3.0×10^{-5}	3.9×10^{-5}	3910
	Simulated annealing (Class B)	6.4 s	-0.045	-0.175	-3.7×10^{-5}	1.8×10^{-4}	228
	Quantum annealing	0.2 s	-0.047	-0.050	1.9×10^{-5}	7.5×10^{-7}	68



Summary



- Quantum Computing is exciting research area that rapidly expands, supported through private and public sector. Many methods to be invented.
 - ➔ Can exploit QM prop: entanglement, superposition principle and tunnelling
- Nature is inherently quantum mechanical, thus quantum simulation should be advantageous
 - ➔ Analogue quantum devices provide an environment that evolves quantum mechanically. The task is to encode problems into such an environment.
- For quantum advantage in real-world applications need development of technical realisation of quantum computers (size, fault tolerance, type of operations,...)

